

---

## Technical Skills

JavaScript, HTML, CSS, React, NextJS, Webpack, Storybook, GraphQL, Angular, jQuery, Node, Express, Sass, Gulp, Firebase, MongoDB, Redux, MySQL, PostgreSQL, Grunt, Git, Subversion, CasperJS, D3, Ionic, Sketch

---

## Experience

**Holsom** | *Founder | Software Engineer | Project Manager* **Los Angeles, CA - 2021-Present**

- Led a lean team of software engineers and designers to bring product to life from ideation to production
- Hold daily stand-ups ensuring features are tracked and launched on schedule
- Utilized React Native to develop for both iOS and Android, with minimal code changes for both
- Designed GraphQL API with optimized queries and mutations for speedy interactions with our database
- Implemented error logging with sentry.io to track bugs and user errors

**Unity** | *Senior Frontend Engineer* **San Francisco, CA - 2021-2022**

- Led and mentored a team of engineers to modernize outdated stack
- Used React, NextJS, Storybook, Tailwind, and styled-components to create dynamic and consistent patterns for all of Unity.com

**Unity** | *Frontend Engineer* **San Francisco, CA - 2017-2021**

- Maintained and improved multiple domains like the main site, store, asset store, and half a dozen other properties
- Automated the creation of manual pages by building an in-house pagebuilder, utilizing the Drupal CMS and templates, increasing team productivity by over 80%
- Optimized load time of site assets with Akamai, cutting loading time of web properties by ~90%

**Apple** | *Front End Developer* **Sunnyvale, CA 2015-2017**

- Developed numerous web apps and highly confidential product pages for Apple, utilizing React, Angular and various in-house libraries
- Worked on many internal tools and libraries used to build Apple.com as a dev on the Apple Frameworks Team
- Updated Apple.com's analytics engine from Adobe's sCode to the new AppMeasurement, which is responsible for tracking millions of user behavior and conversion data.

**HeckYes!** | *Web Developer / Designer / Co-founder* **Los Angeles, CA - 2014-2015**

- Defined design principles and created mockups/wireframes with Illustrator/Photoshop
  - Used HTML, CSS, and vanilla Javascript, as well as numerous CSS libraries to develop website
  - Drove the design and production of one of the largest online [perfume retailers](#) in the United States
- 

## Recent Projects

**Spoiler Block** | *Software Engineer* <http://bit.ly/1qPBVhi>

Browse the internet free of spoilers! This extension will black out any keyword match instead of blocking the whole page.

- Utilized the Chrome API to allow users to save and edit settings via the options page
  - Built application entirely in HTML/CSS, and vanilla JavaScript without the use of any libraries or frameworks
- 

## Education

**Cal Poly Pomona** **Pomona, CA - 2011-2014**

Business Administration Major with emphasis on Computer Information Systems

---

## Personal

I created a [viral video](#) with over **16 million views**. If I'm not coding away at a coffee shop, I'm probably [shooting](#) to my heart's content in the city. Guitar, bass, and piano are my go-to instruments, and I recently played at [Kygo's festival in the Hamptons!](#) I am also good at accents, and can make many weird sounds (ask me about my robot voice).